

SocExplorer

Features

Plugins

Register Editor

Python Console

Peripheral XML Format

SocExplorer allows you to view and edit in live your SOC peripheral as long as you describe them in a dedicated XML file. Note that SocExplorer will automatically show your peripherals in the Register Explorer pane as soon as you enumerate them.

Test

2^5

$\omega = k^2$

SocExplorer Wiki

Child pages:

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- [Linux setup](#)
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General description

SocExplorer is an open source generic System On Chip testing software/framework. We write this software for the development and the validation of our instrument, the [Low Frequency Receiver](#) (LFR) for the Solar Orbiter mission. This instrument is based on an [actel FPGA](#) hosting a [LEON3FT](#) processor and some peripherals. To make it more collaborative, we use a plugin based system, the main executable is SocExplorer then all the functionality are provided by plugins. Like this everybody can provide his set of plugins to handle a new SOC or just a new peripheral. SocExplorer uses [PythonQt](#) to allow user to automate some tasks such as loading some plugins, configuring them and talking with his device. SocExplorer is provided under the terms of the GNU General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

To install it

- If you are running windows you can directly download the setup [here](#). (Outdated)
Please note that if you are running Windows you will have some limitations, we spend much less effort on windows support than linux.
- If you are a Fedora user you can directly use the copr repository [here](#)
Or our repository [here](#)
- If you are running Linux you can follow theses [steps](#).
We have never tried any other Unix like Os such as Mach or BSD, it could compile since it rely on Qt but the installation would break and some plugins won't compile.

Reporting a bug

To report bugs, you need to register in our system then you can report bugs [here](#).

If you don't want to register you can simply send a [mail](#).

Use cases

Use case 1

In this case, the [AHBUARTplugin](#) and the [memctrlplugin](#) are loaded. The ahbuartplugin is called a root plugin because it is at the top of the plugin hierarchy, it makes the connection between SocExplorer and the AMBA bus. Talking through the root plugin, the memctrlplugin allows you to test some memory space at a given address.

Use case 2

In this use case, the root plugin is the [rmapplugin](#), this plugin allows you to talk through either the [GRESB](#) or the stardundee [SpaceWire-USB Brick](#). The second loaded plugin is the [genericrwplugin](#). This plugin is a simple hexadecimal editor, you can use it to view or edit any space of the SOC memory, see below in the SocExplorer screenshot.

Videos

This video is quite outdated but gives a good overview of what SocExplorer is able to do.

Loading the player ...

```
jwplayer("video_1").setup({ file: "https://hephaistos.lpp.polytechnique.fr/data/SocExplorer_Overview.webm", height: 300, width: 400 });
```

If the video doesn't load you can directly watch it from [here](#)

Screenshots

[SocExplorer1.png](#)

[SocExplorer2.png](#)

Updated [about 8 years](#) ago by 3705eea857da10c253f9351365c0fa3a?rating=PG&size=14&default=mm [Alexis Jeandet](#)

Files

SocExplorerUseCase2.png	67 KB	30/03/2014	Alexis Jeandet
SocExplorerUseCase1.png	60.4 KB	30/03/2014	Alexis Jeandet
SocExplorer1.png	208 KB	30/03/2014	Alexis Jeandet
SocExplorer2.png	178 KB	19/06/2014	Alexis Jeandet

How to write a SocExplorer plugin

Once you have installed SocExplorer from sources on your system, it should have added a new template to QtCreator. You can create a new plugin skeleton filling the wizard forms. Your plugin description is written in its qmake project file.

A SocExplorer plugin inherits from the socexplorerplugin base class which inherits from QDockWidget.

SocExplorerEngine services

Through SocExplorerEngine object you get some shared and centralized services.

Message logging

Instead of using printf inside a plugin to print some information, you can use this function:

```
void SocExplorerEngine::message(socexplorerplugin *sender, const QString &message, int debugLevel)

//From your plugin:

SocExplorerEngine::message(this, "Here is a message with a debug level of 2", 2);
```

With this function you will centralize all the plugins messages and they will share the same formalism. Note that you can set the debug level of your message, if the message debugLevel is lower than SocExplorer loglevel then the message will be printed else it will be dropped.

To set the SocExplorer debug level you can use the -d option like this:

```
socexplorer -d 4 #all the message with a debug level or equal lower than 4 will be printed
```

Managing peripherals base address (Plug'n'Play)

You don't necessarily know the address of the peripherals present in your soc when you write a plugin for SocExplorer. So SocExplorer allows you to enumerate the peripheral inside your soc at run-time and share their base address with other plugins.

To enumerate a device/peripheral:

```
int addEnumDevice(const QString& rootPlugin, int VID, int PID, qint32 baseAddress, const QString& name);

//From your plugin:
QString devname = SocExplorerEngine::getDevName(VID, PID); // If the device is known you will get its name
SocExplorerEngine::addEnumDevice(this, VID, PID, baseAddress, devname);
```

Now to get a peripheral base address:

```
qint32 getEnumDeviceBaseAddress(const QString& rootPlugin, int VID, int PID, int count=0);
//or
qint32 getEnumDeviceBaseAddress(socexplorerplugin* plugin, int VID, int PID, int count=0);

//From your plugin:
unsigned int DSUBASEADDRESS = SocExplorerEngine::self()->getEnumDeviceBaseAddress(this, 0x01, 0x004, 0);
//you will get the Glib's DSU3 base address
```

Loading a plugin from another one

For example once you get successfully connected to the target through a root plugin you may want to automatically trigger an AMBA bus scan with the AMB plugin.

```
void loadChildSysDriver(socexplorerplugin *parent, const QString child);

//From your plugin:
socexplorerproxy::loadChildSysDriver(this, "AMBA_PLUGIN");
```

Linux setup

Please note that SocExplorer is still under development, so things are supposed to move, it can fail to build sometimes or be buggy. Feel free to send us some bug reports!

If you are using Fedora, you can directly install socexplorer from our repository [here](#)
Or alternatively [here](#)

Prerequisites

All the next steps can be distribution dependent SocExplorer development is done on Fedora 23, but it should work with any other one, feedback are welcome!

- First you need a working linux machine with:
 - **Qt5 sdk** installed on it plus all the development packages for Qt. Remember also to install modules such as QtWebkit.
 - **Python 2.6 or 2.7** with headers.
- Then you need to install **PythonQt**, a modified version for SocExplorer can be downloaded [here](#)
- To install PythonQt you just have to extract it somewhere, then from a terminal run:

```
qmake-qt5
make
sudo make install
```

Building SocExplorer

- To build SocExplorer, once PythonQt is correctly build and installed you can get SocExplorer source code from code repository with this command:

```
hg clone https://hephaistos.lpp.polytechnique.fr/rhocode/HG_REPOSITORIES/LPP/INSTRUMENTATION/SocExplorer
cd SocExplorer
```

You will get a SocExplorer directory with all the source code inside. To build it you just have to run:

```
cd SocExplorer
qmake-qt5
make
#note that to speedup the make step you can use "make -j N" to parallelize on N process(replace N with the
number of cores you have).
```

- Now you can install SocExplorer, it will install the SocExplorer binary plus some libraries and desktop icon in your system, just run:

```
sudo make install
#this doesn't install the registers xml description file.
mkdir -p ~/.SocExplorer/config
cp ressources/Grlib.xml ~/.SocExplorer/config/Grlib.xml
```

Affected folders are:

- /usr/bin for SocExplorer executables.
- QT_HEADERS_PATH/SocExplorer for SDK headers.
- QT_LIB_PATH for shared libraries.
- QT_LIB_PATH/SocExplorer/plugins for plugins.
- /usr/share/qtcreator/templates/wizards/SocExplorerPlugin for Qtcreator wizard.
- /usr/share/applications/ for desktop launcher.
- /usr/share/SocExplorer/ for icon and xml soc description files.
- /etc/SocExplorer for global config files.

Now you should have a working SocExplorer, you can continue to install plugins or start write your own plugins.

Building SocExplorer LPP's Plugins

If you are here it assume that you have an updated and working version of SocExplorer.

To get LPP's SocExplorer plugins you can either clone or download them from here":https://hephaistos.lpp.polytechnique.fr/rhocode/HG_REPOSITORIES/LPP/INSTRUMENTATION/SocExplorerPlugins.

- To clone:

```
hg clone https://hephaistos.lpp.polytechnique.fr/rhocode/HG_REPOSITORIES/LPP/INSTRUMENTATION/SocExplorerPlugins SocExplorerPlugins
```

Then first you may want to build only the plugins you plan to use, for example the SpaceWire plugin rely on STAR-Dundee usb driver which isn't free so if you don't have it you can't use it. To disable a plugin you have to edit the top qmake project file "SocExplorer_Plugins.pro" and remove the plugin folder name inside or comment it. As example if we want to disable the SpwPlugin and the memcheckplugin:

The file was initially:

```
TEMPLATE = subdirs
CONFIG += ordered

SUBDIRS = \
    ahbuartplugin \
    ambaplugin \
    APBUARTPLUGIN \
    dsu3plugin \
    genericrwplugin \
    memctrlrplugin \
    memcheckplugin

unix:SUBDIRS += spwplugin
```

Then it become:

```
TEMPLATE = subdirs
CONFIG += ordered

SUBDIRS = \
    ahbuartplugin \
    ambaplugin \
    APBUARTPLUGIN \
    dsu3plugin \
    genericrwplugin \
    memctrlrplugin
```

- Then as for SocExplorer you just need to run:

```
cd SocExplorerPlugins
qmake-qt5
make
#note that to speedup the make step you can use "make -j N" to parallelize on N process (replace N with the number of cores you have).
```

- If the compilation succeed then you can install plugins, note that since socexplorer revision 65 the plugins are installed in /usr/lib(64)/SocExplorer/plugins by default so you need to be root.

```
sudo make install
```

Plugins

Motivations

SocExplorer software doesn't do anything alone, it is supposed to work with plugin extending its functionality. The development of SocExplorer is based on the observation that most of the SOC's are structured around a central memory bus with a direct addressing, so if you can get a read and write access to this bus you can do anything you want on your SOC. But for the same SOC you can have different way to connect to it, with a serial port, a jtag port, the rmap protocol over SapceWire... . On different SOC's you can use the same way to connect but you can have different layout or different peripherals list. To write less code we decide to make a plugin for each functionality and to use a hierarchical way to instantiate plugins. First you have to connect to your SOC with a compatible plugin we call the root plugin, this plugin will give the access for all its children plugins to the SOC. That's the first level of hierarchy, you can have more levels if for example on your SOC have a other memory buss you access from a bridge on the main one without direct addressing.

Note that you can also make fake root plugins if you just want to make plugin which can be instantiated alone, but doesn't provide any access to any child plugin.

Pluginlist

Here is the SocExplorer plugin list, we try to keep it updated as much as possible.

Root capable plugins

[AHBUART plugin](#)

AHBUartPlugin.png

- description
This plugin handle the [gaisler's AHBUART](#) protocol, it allows you to access to any device using this IP.
 - author
[Alexis Jeandet](#)
 - source code
[AJE's SocExplorer plugins](#)
-

[APBUART plugin](#)

APBUartPlugin.png

- description
This plugin is initially written to get the stdout of the [LEON3](#) processor, when it is redirected to the APBUART. The APBUART plugin handle both direct and FIFO debug mode.
 - author
[Alexis Jeandet](#)
 - source code
[AJE's SocExplorer plugins](#)
-

[Spacewire plugin](#)

spwplugin.png

- description
This plugin is a generic spacewire plugin, as any other root plugin it gives you an access to any target implementing the RMAP protocol. This plugin also embed a TCP server which forwards non RMAP packets to any connected client(s). You can also easily add your bridge by subclassing abstractSpwBridge.
For the moment it works with the Start-Dundee USB brick and the GRSEB driver is under development.
 - author
[Alexis Jeandet](#)
 - source code
[AJE's SocExplorer plugins](#)
-

[RMAP plugin](#)

- description
This plugin was the old one used to connect through STAR-Dundee SpaceWire USB brick. It is now replaced by the [SpaceWire plugin](#) which is threaded and more flexible.
- author

[Paul Leroy](#)

- source code
[PAUL's SocExplorer plugins](#)
-

Child only plugins

[genericrw plugin](#)

- description

This plugin allows you to edit or view any memory space of your SOC. You can choose the start address and the number of bytes you want to read or write.

- author
[Alexis Jeandet](#)
 - source code
[AJE's SocExplorer plugins](#)
-

[memctrl plugin](#)

memctrlplugin.png

- description

This plugin checks the a memory space and say if it can read and write to this space without any error. To ensure that there is no aliasing problems it generates a random number sequence in RAM, writes it to the destination memory space then read it and compare what he read with what he writes. It can be useful to detect memory controller configuration mistakes or soldering issues.

- author
[Alexis Jeandet](#)
 - source code
[AJE's SocExplorer plugins](#)
-

[AMBA plugin](#)

- description

This plugin handles the Gaisler' s plug and play AMBA bus, you can use it to list the available peripherals. All detected peripheral information will be shared by SocExplorer to all the other plugins and available in Python. For more details have a look [here](#)

- author
[Alexis Jeandet](#)
 - source code
[AJE's SocExplorer plugins](#)
-

[DSU3 plugin](#)

- description

This plugin allow to load code from an elf file into the leon3 and start it execution. This plugin is experimental and will change a lot before the release state.

- author
[Alexis Jeandet](#)
 - source code
[AJE's SocExplorer plugins](#)
-

Files

spwplugin.png	54 KB	30/03/2014	Alexis Jeandet
AMBAplugin.png	47.7 KB	30/03/2014	Alexis Jeandet
memctrlplugin.png	27.8 KB	30/03/2014	Alexis Jeandet
genericrwplugin.png	47.7 KB	30/03/2014	Alexis Jeandet
APBUartPlugin.png	46.9 KB	17/05/2014	Alexis Jeandet
AHBUartPlugin.png	35.5 KB	17/05/2014	Alexis Jeandet

AHBUARTplugin

AHBUARTPluginWLegend.png

General Description

The AHBUARTplugin is a root plugin which allows you to connect to any [SOC](#) using [gaisler's AHBUART](#) IP. The plugin is capable of scanning available serial port on the computer and measuring system clock if a DSU3 IP is also present. Before any transaction it will check if the device is still connected by reading at 0x80000000.

Python's specific features

[Common methods](#)

Methods list:

- [boolopen](#) (QString PortName, int baudrate);
- [voidclose](#) ();
- [voidupdatePortList](#) ();
- [intdetectSpeed](#) ();

[boolopen](#) (QString PortName, int baudrate)

Opens given **PortName** with given **baudrate** and returns **true** if success.

On Windows PortName is COMx where x is the port number.

On Linux PortName may be "/dev/ttySx" if you are using an integrated COM port or "/dev/ttyUSBx" if you are using a USB to RS232 converter. In both case x is the port number.

Example:

Here we will connect to target through /dev/ttyUSB0 at 3Mbaud and print success if we succeed.

```
proxy.loadSysDriver("AHBUARTplugin", "AHBUARTplugin0")
if AHBUARTplugin0.open("/dev/ttyUSB0", 3000000):
    print "success"
else:
    print "failed"
```

[voidclose](#) ()

Closes current port and tells child plugins that it is disconnected. If already disconnected, does nothing.

[voidupdatePortList](#) ()

Search for available serial port on the computer. This method isn't much useful in the python terminal since the list of serial ports will be used only for completion on the GUI.

[intdetectSpeed](#) ()

Returns the system clock. This method will only work if a DSU3 IP is present on the soc and the timetag counter is counting.

Files

AHBUARTPluginWLegend.png	94.4 KB	21/09/2015	Alexis Jeandet
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APBUARTplugin

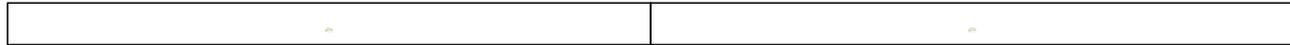
APB_UART_PLUGIN_CFGWLegend.png

APB_UART_PLUGIN_TERMWWLegend.png

General Description

The APB_UART_PLUGIN is a child plugin which allows you to print [gaisler's APBUART](#) output. Usually the APBUART is the default device where the printf are redirected which makes sense to print it in ascii in a terminal.

This plugin is able read the APBUART output either directly from it's output on a serial port or in FIFO debug mode with the root plugin. See illustration below.



Python's specific features

[Common methods](#)

Methods list:

- [voidtoggleUartState](#) ();
- [voidactivate](#) (**bool** flag);
- [voidupdateAPBUartsList](#) ();
- [voidsetCurentAPBUart](#) (**int** index);
- [voidopenUart](#) ();
- [voidcloseUart](#) ();
- [voidsetFifoDebugEnabled](#) (**bool** enable);
- [voidsetAPBUartIndex](#) (**int** index);
- [voidsetUARTPortNane](#) (**QString** name);
- [voidsetUARTPortSpeed](#) (**int** speed);

[voidtoggleUartState](#) ()

[voidactivate](#) (**bool** flag)

[voidupdateAPBUartsList](#) ()

[voidsetCurentAPBUart](#) (**int** index)

[voidopenUart](#) ()

[voidcloseUart](#) ()

[voidsetFifoDebugEnabled](#) (**bool** enable)

[voidsetAPBUartIndex](#) (**int** index)

[voidsetUARTPortNane](#) (**QString** name)

[voidsetUARTPortSpeed](#) (**int** speed)

Files

APB_UART_PLUGIN_CFGWLegend.png	135 KB	21/09/2015	Alexis Jeandet
APB_UART_PLUGIN_TERMWLLegend.png	100 KB	21/09/2015	Alexis Jeandet
APB_OVER_ROOT.png	43.7 KB	21/09/2015	Alexis Jeandet
APB_OVER_SERIAL.png	43.5 KB	21/09/2015	Alexis Jeandet

Plugins Python API

All SocExplorer plugins expose some common functions and their own functions to the embedded Python terminal.

Common Functions

All this functions are either implemented in the base class `socexplorerplugin` or in the plugin itself. They are described with their C++ interface since they are dynamically wrapped in the Python context. To have a better understanding of how the arguments are converted between Python and C++ you can have a look [here](#). You can call any of the following methods from any plugin instance; `MyPluginInstance.Method(...)`.

Function list:

- `QVariantListRead` (unsigned int address, unsigned int count);
- `voidWrite` (unsigned int address, `QList<QVariant>` dataList);
- `voidcloseMe` ();
- `voidactivate` (bool flag);
- `voidsetInstanceName` (const `QString` & newName);
- `booldumpMemory` (unsigned int address, unsigned int count, `QString` file);
- `booldumpMemory` (unsigned int address, unsigned int count, `QString` file, const `QString` & format);
- `boolmemSet` (unsigned int address, int value, unsigned int count);
- `boolloadbin` (unsigned int address, `QString` file);
- `boolloadfile` (abstractBinFile * file);

`QVariantListRead` (unsigned int address, unsigned int count)

Reads target memory at given address and return its content. On any root plugin it will read system memory and by default on child plugin it will forward request to parent plugin until it reach root plugin and read system bus.

Note that this function could be re-implemented on a child plugin and have a different behavior.

The returned list is a **Word** list which means that the smallest data you can read is a word(32 bits) and **count** is the number of words to read. The function respect host endianness so it will convert data depending on target endianness.

See also `voidWrite` (unsigned int address, `QList<QVariant>` dataList);

`voidWrite` (unsigned int address, `QList<QVariant>` dataList)

Writes given **datalist** at given **address** in target system bus. On any root plugin it will writes system memory and by default on child plugin it will forward request to parent plugin until it reach root plugin and writes system bus.

Note that this function could be re-implemented on a child plugin and have a different behavior.

The given list is a **Word** list which means that the smallest data you can write is a word(32 bits). The function respect host endianness so it will convert data depending on target endianness.

Example:

Let's consider we have a Leon3 with some RAM at 0x40000000 and we want to write 1 2 3 and 0xffffffff. We are connected to the target through **rootplugin** which can be replaced by the plugin are using.

```
rootplugin.Write(0x40000000, [1, 2, 3, 0xffffffff])
```

See also `QVariantListRead` (unsigned int address, unsigned int count);

`voidcloseMe` ()

Closes the plugin.

`voidactivate` (bool flag)

Activates the plugin GUI, this function is called by **SocExplorer** you may not call this function unless you know exactly what you do. By default if the plugin GUI is disabled, it means that the root plugin isn't connected to the target and that any operation on child plugin are forbidden.

`voidsetInstanceName` (const `QString` & newName)

This method will be removed from python context since it may not be used from python terminal.

booldumpMemory (unsigned int address, unsigned int count, QString file)

Dumps the memory content at given **address** in given **file**. As for [Read](#) method it will read memory word by word and it will handle host and target endianness. The data will be written in ascii with the following format:

```
0x40000000: 0xad4c0136
0x40000004: 0x665b89c0
0x40000008: 0xabc04748
0x4000000c: 0x8e110724
```

Where left column is address and right column is the corresponding data word.

Example:

One interesting usage of this method is to dump memory space while your system is running to see if some memory space got modified. In this example we will load an elf file containing an executable to a Leon3 target through the AHBUARTplugin and dump the first 16 bytes before and after execution and compare them. We also assume that the device is attached to **ttyUSB0**.

```
proxy.loadSysDriver("AHBUARTplugin", "AHBUARTplugin0")
proxy.loadSysDriverToParent("dsu3plugin", "dsu3plugin0", AHBUARTplugin0)
AHBUARTplugin0.open("/dev/ttyUSB0", 3000000)
dsu3plugin0.openFile("/somePath/someElfFile")
dsu3plugin0.flashTarget()
AHBUARTplugin0.dumpMemory(0x40000000, 16, "/somePath/First_dump.txt")
dsu3plugin0.run()
waitSomeTime() # You can wait or process something or do whatever you want
AHBUARTplugin0.dumpMemory(0x40000000, 16, "/somePath/Second_dump.txt")
```

Then you can for example diff your two files:

```
diff -u /somePath/First_dump.txt /somePath/Second_dump.txt
```

See also [booldumpMemory](#) (unsigned int address, unsigned int count, QString file, const QString & format);

booldumpMemory (unsigned int address, unsigned int count, QString file, const QString & format)

This function behaves like [booldumpMemory](#) (unsigned int address, unsigned int count, QString file) except that it allows you to set output file format. Possible format are "srec", "bin" and "hexa".

See also [booldumpMemory](#) (unsigned int address, unsigned int count, QString file, const QString & format);

boolmemSet (unsigned int address, int value, unsigned int count)

Sets memory space with given **value** at given **address**, as for [Write](#) method it will write memory word by word and it will handle host and target endianness.

Example:

In this example we will first clear memory from 0x40000000 to 0x4000000C and then we will write 0x1234 from 0x40000010 to 0x4000002C

```
proxy.loadSysDriver("AHBUARTplugin", "AHBUARTplugin0")
AHBUARTplugin0.open("/dev/ttyUSB0", 3000000)
AHBUARTplugin0.memSet(0x40000000, 0, 4)
AHBUARTplugin0.memSet(0x40000010, 0x1234, 8)
```

boolloadbin (unsigned int address, QString file)

boolloadfile (abstractBinFile * file)

Python Debug

It is possible to use a Python debugger with SocExplorer, to do so you need to install winpdb (packaged on fedora).

- First you have to start the server from SocExplorer python console, you just need to type:

```
import rpdb2; rpdb2.start_embedded_debugger('some password')
```



SocExplorerRpdbStart.png

- Then you have to start winpdb, and connect it to your running rpdb2 server (File->Attach):

WinPdbAttach.png

Note that you have to provide the same password than used to start the server!

You should get a list of running sessions like this:

WinPdbSessionsList.png

And once connected, you should get this:

ConnectedWinpdb.png

- Now if you want to add some breakpoints you need to open the python file from winpdb(File->Open Source) and set them:

WinpdbWithSomeBPs.png

Note that you need to click on the arrow to start debugging but SocExplorer will not evaluate the python file, you need to execute by dragging your file in the SocExplorer Python console, then have some fun!

Files

SocExplorerRpdbStart.png	48.7 KB	27/05/2014	Alexis Jeandet
WinPdbAttach.png	38.6 KB	27/05/2014	Alexis Jeandet
WinPdbSessionsList.png	21.7 KB	27/05/2014	Alexis Jeandet
ConnectedWinpdb.png	134 KB	27/05/2014	Alexis Jeandet
WinpdbWithSomeBPs.png	202 KB	27/05/2014	Alexis Jeandet

Python tricks

Basic SocExplorer interaction

An interesting feature in SocExplorer is that you can drag and drop a python script in the terminal, it will execute it. First you can get some updated examples in the doc folder of SocExplorer [source code](#).

Plugin related functions

- To load a plugin from python

The key object to load plugins is the proxy object, in SocExplorer console you can type proxy and then with the "tab" key you will get all the available methods. The ones you need are loadSysDriver() and loadSysDriverToParent(), you can get their definition by invoking them without any arguments. In most cases with SocExplorer if you don't know how to use a python method just call it and you will get its definition.

- Load a root plugin

```
#to load the AHBUART plugin
proxy.loadSysDriver("AHBUARTplugin")
# You can also specify an instance name
proxy.loadSysDriver("AHBUARTplugin", "InstanceName")
# SocExplorer can also resolve the plugin from it file name
proxy.loadSysDriver("/home/your-path/.SocExplorer/plugins/libahbuartplugin.so")
# Even without the path
proxy.loadSysDriver("libahbuartplugin.so")
```

- Load a child plugin

A child plugin need a parent to be connected to.

```
#to load the GenericRWplugin plugin and connect it to AHBUARTplugin0 instance
proxy.loadSysDriverToParent("GenericRWplugin", "AHBUARTplugin0")
# You can also specify an instance name for the child plugin
proxy.loadSysDriverToParent("GenericRWplugin", "InstanceName", "AHBUARTplugin0")
#As for root plugin SocExplorer can resolve the plugin from it file name.
```

- Common plugin functions

All the plugins will provide you two methods to read or write, with root plugin it means read or write in the SOC bus. With child driver it can have different meaning depending on the plugin. Usually to read or write on your SOC just do:

```
#rootplugin is your root plugin instance name, address is the address from where you want to read.
#count is the number of words you want to read /\ usually it is 32 bits words.
#If count=2 you will read two 32 bits words.
data=rootplugin.Read(address, count)
```

```
#If you want to write just do
rootplugin.Write(address, [Word1,Word2,...])
```

- More advanced memory dump or load functions

Since revision r71 of SocExplorer all plugins offer you some memory dump or load functions. You can easily load an elf, srec or binary file directly in the soc memory or dump any memory space in a binary or srec file.

```
#rootplugin is your root plugin instance name, address is the address from where you want to read.
#count is the number of words you want to read /\ usually it is 32 bits words.
#If count=2 you will read two 32 bits words.
#file is the source or destination file name "/yourpath/yourfilename"
#format is the file format 'srec','binary'
data=rootplugin.Read(address, count)
rootplugin.dumpMemory(address, count, file, format)
```

```
#If you want to load a file
#file is an abstractBinFile, you need to create one before
```

```
#for an elf file
file = PySocExplorer.ElfFile("/yourpath/yourfilename")
```

```

#for an srec file
file = PySocExplorer.srecFile("/yourpath/yourfilename")

#for a binary file
file = PySocExplorer.binaryFile("/yourpath/yourfilename")

rootplugin.loadfile(file)

```

SOC related functions

- Find a peripheral address

With SOC design on FPGA, you can easily change the number of peripherals or their base address but you don't necessary want to update your python script each time you modify your SOC layout. One solution is to use plug and play feature such as the one provided by the Gaisler's GRLIB. SocExplorer is able to store and distribute the list of peripherals and their address, once a dedicated plugin did the scan for him such as the AMBA plugin. We suppose that the connection to the SOC is active, the scan is done and the root plugin instance name is "RootPlugin".

```

#this function will return the base address of the first matching VID/PID device in the list
#by convention it is also the lower address one
baseAddress = SocExplorerEngine.getEnumDeviceBaseAddress("RootPlugin",VID,PID)

#you an also specify the index of the device, if you want the second
baseAddress = SocExplorerEngine.getEnumDeviceBaseAddress("RootPlugin",VID,PID,1)

```

SocExplorer provided objects

SocExplorer plot

SocExplorerPlot is a wrapper to the [QCustomPlot](#) class, a simple and efficient plot widget. The following example should give you this result, please note that you will also need numpy library to run it.

SocExplorerPlot.png

```

import numpy as np
freq1 = 30
freq2 = 300
time_step = 0.001

t_ini = -50 * 1.0/(max(freq1,freq2))
t_fin = -1 * t_ini

time_vec = np.arange(t_ini, t_fin, time_step)

#input signal
input_sig1 = np.sin(2 * np.pi * freq1 * time_vec)
input_sig2 = np.sin(2 * np.pi * freq2 * time_vec)
input_sig = input_sig1 + input_sig2

plot=PySocExplorer.SocExplorerPlot()
plot.setTitle("demo")
plot.setAxisLabel("Time (s)")
plot.setYaxisLabel("Values")

Courbe1=plot.addGraph()
Courbe2=plot.addGraph()
Courbe3=plot.addGraph()

plot.setGraphData(Courbe1,time_vec.tolist(),input_sig1.tolist())
plot.setGraphData(Courbe2,time_vec.tolist(),input_sig2.tolist())
plot.setGraphData(Courbe3,time_vec.tolist(),input_sig.tolist())

pen=plot.getGraphPen(1)
pen.setWidth(1)
color=pen.color()
color.setRgb(0x00FF00)
pen.setColor(color)
plot.setGraphPen(1,pen)

```

```

pen=plot.getGraphPen(0)
pen.setWidth(1)
color=pen.color()
color.setRgb(0xFF0000)
pen.setColor(color)
plot.setGraphPen(2,pen)

plot.rescaleAxis()

```

TCP_Terminal_Client

Sometime you need to print some information while your python script is running, unfortunately SocExplorer isn't multi-threaded so you won't get any output until your script execution is finished. To solve this problem with SocExplorer setup you will get a small tcp terminal program which will run in a separated process. From one Python object you will be able to start the terminal process and to send it some data to print. Note that an other utilization of this terminal should be to deport the print outputs on a distant computer.

- Simple example 1

```

term=PySocExplorer.TCP_Terminal_Client()
term.startServer()
term.connectToServer()
term.sendText("hello")

```

Should give you this result

TCP_Terminal_Client1.png

- Distant connection

```

term=PySocExplorer.TCP_Terminal_Client()
#for a distant connection you can specify the distant address and port
#remember to check your firewall settings
term.connectToServer("192.168.1.10",2000)
term.sendText("hello")

```

- Multi-terminal and HTML print

```

import time
terminal=PySocExplorer.TCP_Terminal_Client()
terminal.startServer()
terminal2=PySocExplorer.TCP_Terminal_Client()
terminal2.startServer(2200)
terminal2.connectToServer("127.0.0.1",2200)

terminal.connectToServer()
terminal.sendText("<p><b> "+str(time.ctime())+": </b></p>"+<code>"Hello World"</code>)
terminal2.sendText("<p><b> "+str(time.ctime())+": </b></p>"+<code>"Hello World on terminal 2"</code>)
terminal.sendText("<p><b> "+str(time.ctime())+": </b></p>")
terminal.sendText("<p><b> "+str(time.ctime())+": </b></p>"+
"<ul>HTML Items List Example:<LI>Item1</LI><LI>Item2</LI></ul>")
terminal.sendText("<p><b> "+str(time.ctime())+": </b></p>"+<code>"<p style=\<code>"color:#0000ff\<code>" style=\<code>"
background-color:#00ff00\<code>">hello</p>"</code>)
for i in range(0,100):
    terminal.sendText("<p><b> "+str(time.ctime())+": </b></p>"+<code>"<p style=\<code>"color:#0000ff\<code>" style=\<code>"
background-color:#00ff00\<code>">hello "+str(i)+"</p>"</code>)
    time.sleep(0.05)

```

Should give you this result

TCP_Terminal_Client2.png

QhexSpinBox

QhexEdit

Files

TCP_Terminal_Client1.png	22.7 KB	30/03/2014	Alexis Jeandet
TCP_Terminal_Client2.png	92.6 KB	30/03/2014	Alexis Jeandet
SocExplorerPlot.png	216 KB	30/03/2014	Alexis Jeandet